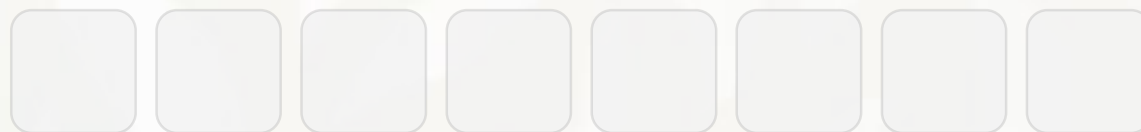




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# Progressive Generative Hashing for Image Retrieval

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01

## BACKGROUND

the NNS problem in big data

02

## RELATED WORK

Generative adversarial network and GAN-based hash

# C ONTENT

## OUR PGH

Progressive generative hashing  
for image retrieval

03

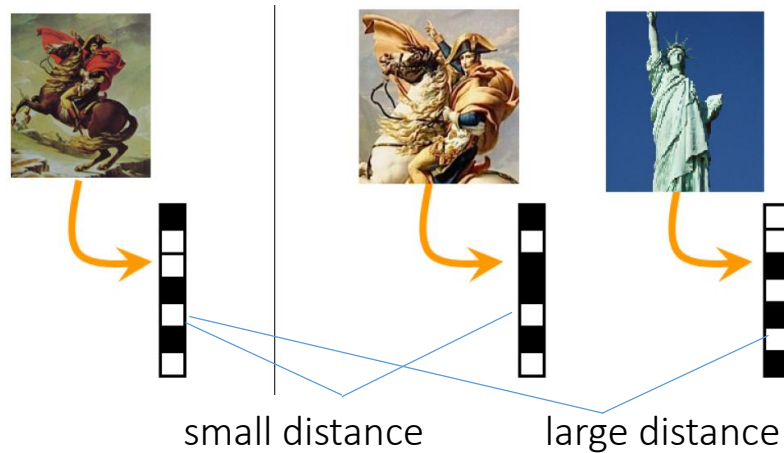
## EXPERIMENTS

Image search performance and  
model analysis

04

- Hash-based Approximate Solution

- Encode data into hash codes

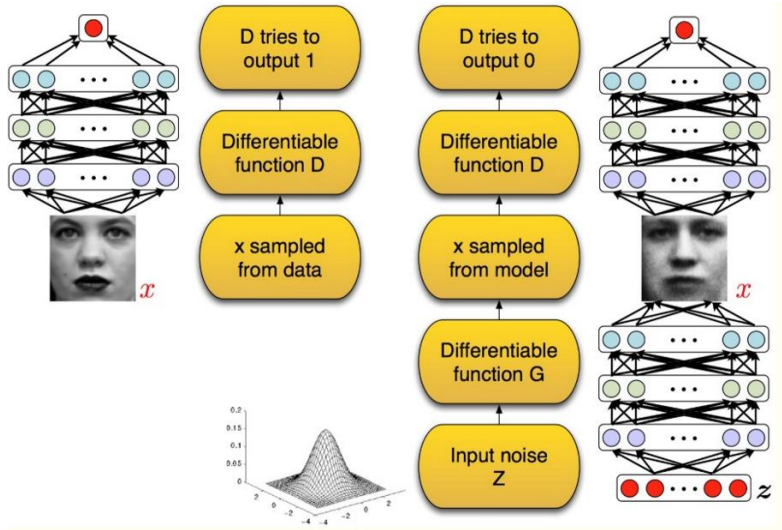


- Significantly reduce the storage, constant/sublinear query time

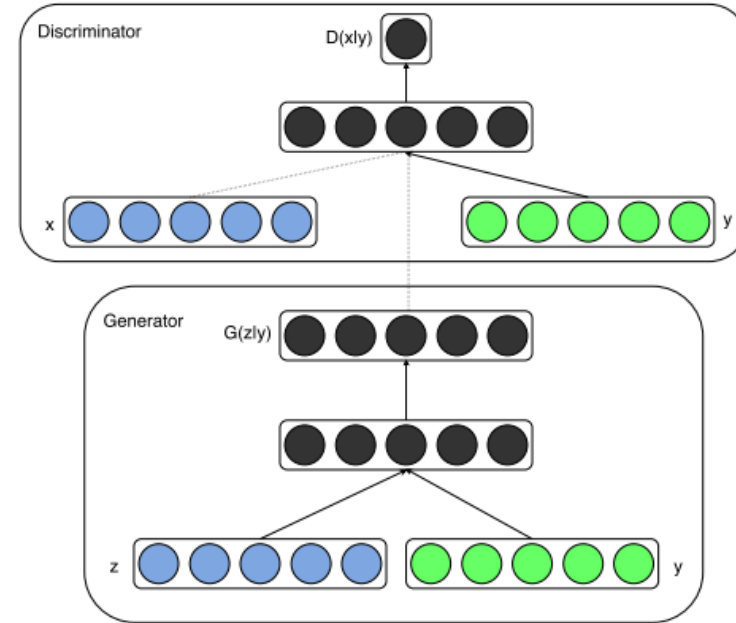
**1B dataset 10K dim., using 64 bit codes**

**needs 8GB storage ~~40TB~~, search in Hamming distance 13s ~~15hrs~~**

GAN



CGAN



$$\text{GAN: } \min_G \max_D V(D, G) = \mathbb{E}_{\mathbf{x} \sim p_{\text{data}}(\mathbf{x})} [\log D(\mathbf{x})] + \mathbb{E}_{\mathbf{z} \sim p_z(\mathbf{z})} [\log(1 - D(G(\mathbf{z})))] .$$

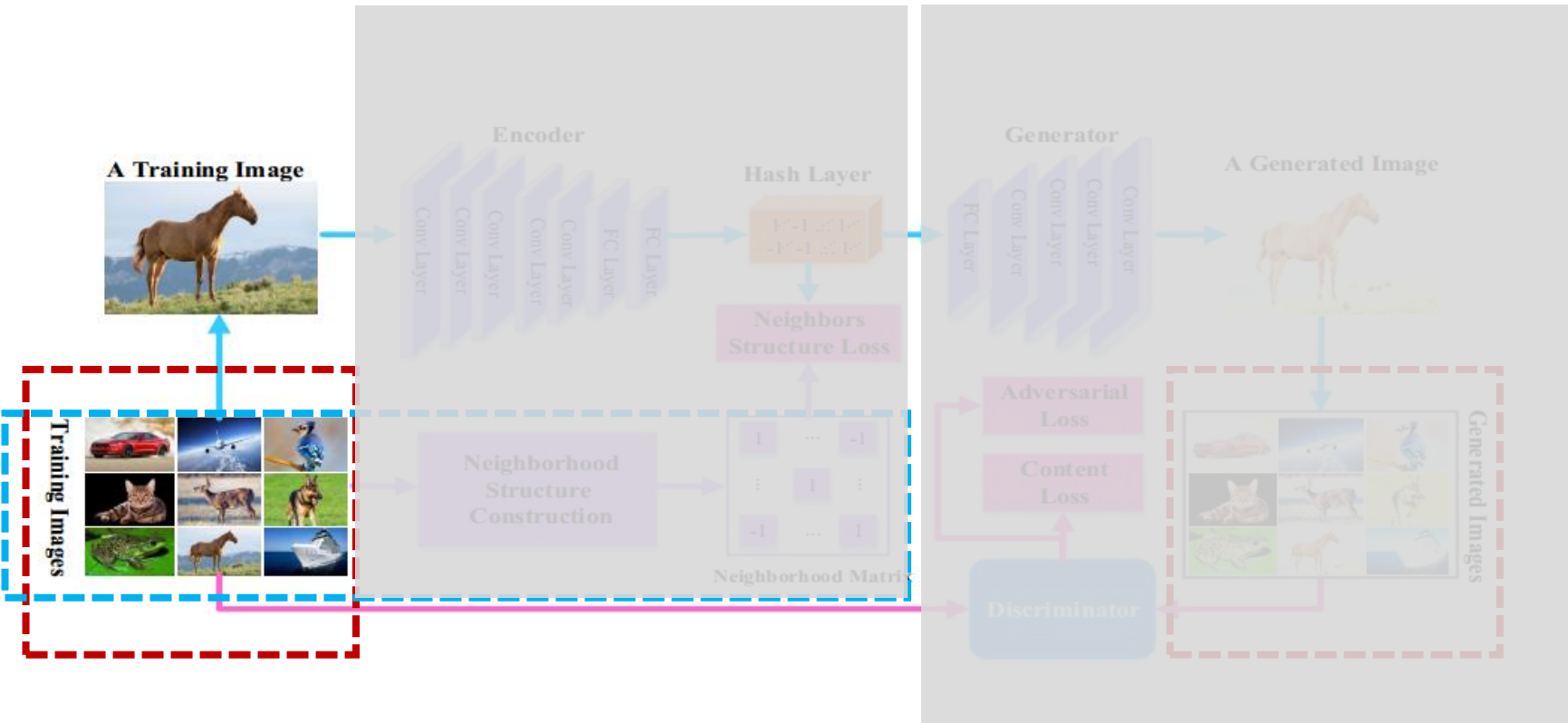
$$\text{CGAN: } \min_G \max_D V(D, G) = \mathbb{E}_{\mathbf{x} \sim p_{\text{data}}(\mathbf{x})} [\log D(\mathbf{x}|\mathbf{y})] + \mathbb{E}_{\mathbf{z} \sim p_z(\mathbf{z})} [\log(1 - D(G(\mathbf{z}|\mathbf{y})))] .$$

# 02

## RELATED WORK

### Binary Generative Adversarial Networks for Image Retrieval

- Architecture



Components	mAP		
	24-bit	32-bit	48-bit
$l_N$	0.487	0.511	0.543
$l_C$	-	-	-
$l_A$	-	-	-
$l_N + l_C$	0.247	0.379	0.497
$l_N + l_A$	0.472	0.503	0.534
$l_C + l_A$	-	-	-
$l_N + l_C + l_A$	<b>0.512</b>	<b>0.531</b>	<b>0.558</b>

features	Resnet	GIST
mAP (%)	53.10	19.42



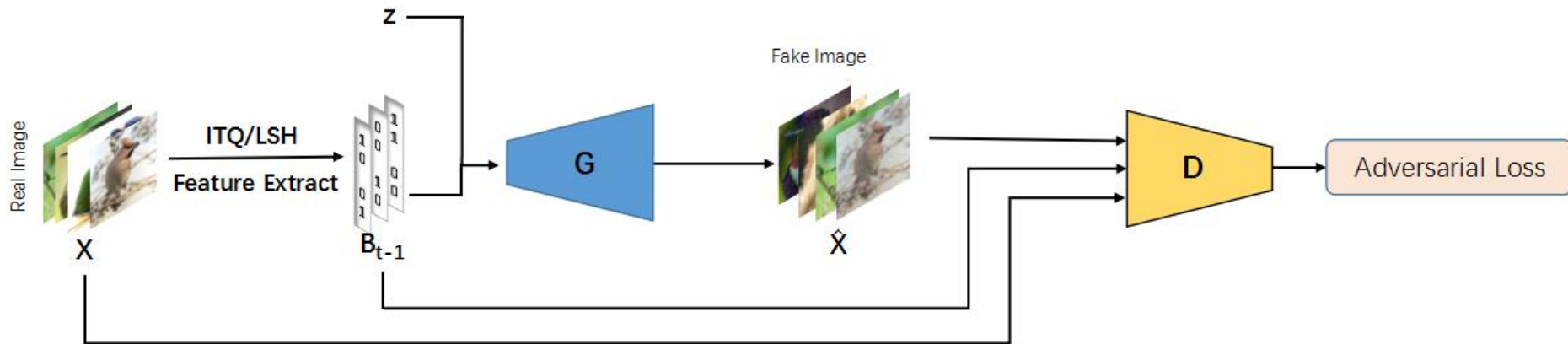
## 03

## Our PGH

## Hash-conditioned GANs

- Generating semantically similar images conditioned on weak binary codes

$$\min_G \max_D \mathcal{L}_{D,G} = \log D(\mathbf{x}_i | \mathbf{b}_i) + \log(1 - D \circ G(\mathbf{z}_i | \mathbf{b}_i))$$



# 03

## Our PGH

### Triplet Hashing

- Learning hash codes which can preserve relative similarities among the images in the triplet

$$\max(0, \gamma k - \|\mathbf{b}_i - \bar{\mathbf{b}}_j\|_{\mathcal{H}} + \|\mathbf{b}_i - \bar{\mathbf{b}}_i\|_{\mathcal{H}}),$$

$$\mathbf{b}_i = \frac{1}{2} \text{sgn} \left( \mathbf{H}(\mathbf{x}_i) - \frac{1}{2} \right) + \frac{1}{2}.$$

- replacing the discrete binary codes with continuous value

$$h(\mathbf{x}_i, \bar{\mathbf{x}}_i, \bar{\mathbf{x}}_j) = \max(0, \gamma k - |\mathbf{H}(\mathbf{x}_i) - \mathbf{H}(\bar{\mathbf{x}}_j)| + |\mathbf{H}(\mathbf{x}_i) - \mathbf{H}(\bar{\mathbf{x}}_i)|),$$

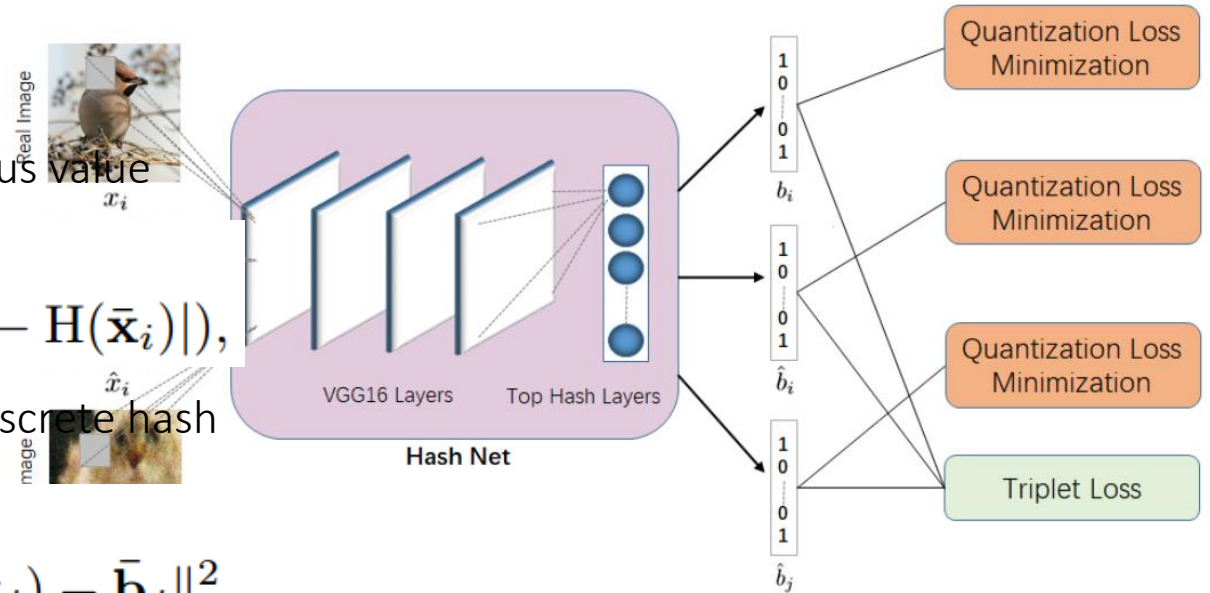
- Forcing the relaxation to be consistent with the discrete hash codes

$$q(\mathbf{x}_i, \bar{\mathbf{x}}_i, \bar{\mathbf{x}}_j) = \|\mathbf{H}(\mathbf{x}_i) - \mathbf{b}_i\|_2^2 + \|\mathbf{H}(\bar{\mathbf{x}}_i) - \bar{\mathbf{b}}_i\|_2^2 + \|\mathbf{H}(\bar{\mathbf{x}}_j) - \bar{\mathbf{b}}_j\|_2^2$$

- The overall loss function of deep hashing network H

$$\min_{\mathbf{H}, \mathbf{B}, \bar{\mathbf{B}}} \mathcal{L}_{\mathbf{H}, \mathbf{G}} = \sum_{i, j \neq i} h(\mathbf{x}_i, \bar{\mathbf{x}}_i, \bar{\mathbf{x}}_j) + q(\mathbf{x}_i, \bar{\mathbf{x}}_i, \bar{\mathbf{x}}_j)$$

$$s.t. \mathbf{B}, \bar{\mathbf{B}} \in \{0, 1\}^{k \times n}$$



## 03

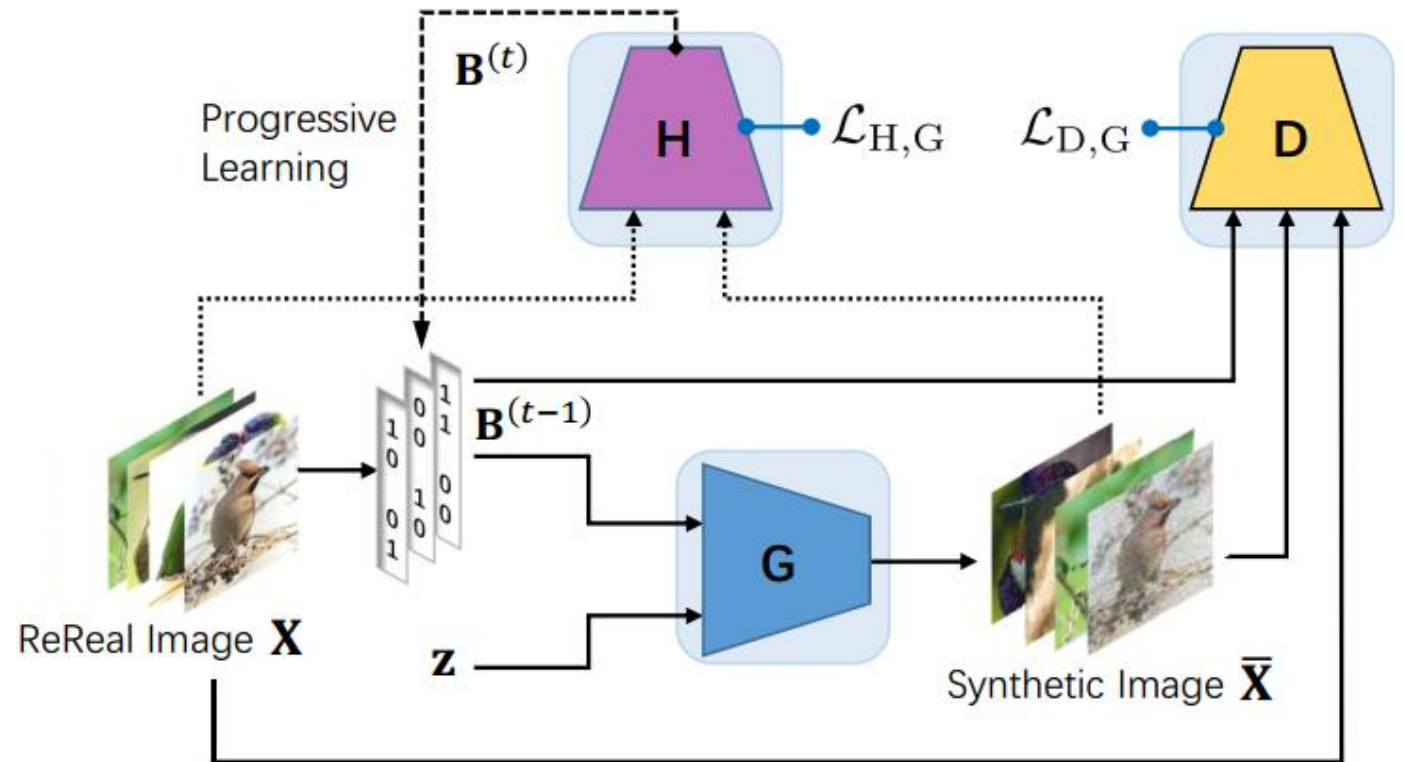
## Our PGH

## Progressive Architecture

- Feeding the learned binary codes into the hash conditioned GANs
- Progressively obtaining the improved hash codes until converging

$$\min_{\mathbf{G}^{(t)}, \mathbf{H}^{(t)}} \max_{\mathbf{D}^{(t)}, \mathbf{B}^{(t)}, \bar{\mathbf{B}}^{(t)}} \mathcal{L}_{\mathbf{D}^{(t)}, \mathbf{G}^{(t)}} + \lambda \mathcal{L}_{\mathbf{H}^{(t)}, \mathbf{G}^{(t)}}$$

$$s.t. \quad \mathbf{B}, \bar{\mathbf{B}} \in \{0, 1\}^{k \times n}$$





## 04

## Experiments

## Search Performance

Table 1: Performance of different methods on MNIST.

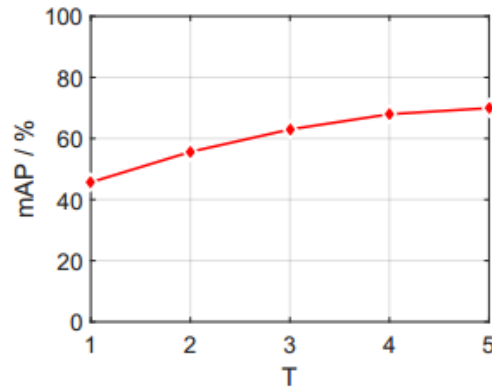
METHODS	mAP (%)		
	$b = 16$	$b = 32$	$b = 64$
LSH+PIXEL	20.52	26.02	32.14
ITQ+PIXEL	39.57	42.98	44.88
SH+PIXEL	26.60	35.92	25.01
SPH+PIXEL	26.49	31.03	35.59
LSH+GIST	22.75	29.08	33.95
ITQ+GIST	38.64	43.12	45.66
SH+GIST	29.76	30.55	28.50
SPH+GIST	31.15	35.57	39.27
DH+GIST	<b>43.14</b>	44.94	46.74
DEEPBIT	28.18	32.02	44.53
BGAN+GIST	40.26	40.78	51.61
PGH+GIST	39.20	<b>66.95</b>	<b>67.95</b>

Table 2: Performance of different methods on CIFAR-10.

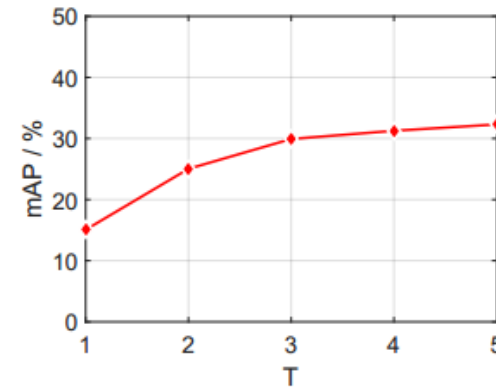
METHODS	mAP (%)		
	$b = 16$	$b = 32$	$b = 64$
LSH+GIST	12.78	13.97	15.07
ITQ+GIST	16.36	17.00	17.58
SH+GIST	13.06	12.92	13.07
SPH+GIST	14.63	15.14	15.86
LSH+VGG	15.38	17.17	20.73
ITQ+VGG	25.51	26.57	28.23
SH+VGG	17.29	16.44	16.56
SPH+VGG	18.97	21.26	22.97
DH+GIST	16.17	16.62	16.96
DEEPBIT	19.43	24.86	27.73
BGAN+GIST	19.15	19.42	21.60
PGH+GIST	<b>33.40</b>	<b>33.98</b>	<b>32.40</b>

- On MNIST:
  - shallow methods based on different features achieve comparable performance.
  - the performance of ITQ is close to deep methods
- On Cifar:
  - shallow methods with deep features significantly outperform them with hand-crafted features
  - equipped with a good feature representation, shallow methods can even beat the deep ones.

➤ progressive learning curve



(a) MNIST



(b) CIFAR-10

➤ different input hash codes

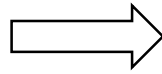
METHODS	mAP (%)				
	$t = 0$	$t = 1$	$t = 2$	$t = 3$	$t = 4$
LSH+GIST	15.07	25.03	29.92	31.26	32.18
ITQ+GIST	17.58	27.04	30.49	31.81	32.40
ITQ+VGG	28.23	32.93	33.30	-	-

# 04

## Experiments

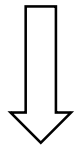
### Semantic discovery

➤ real and synthetic images

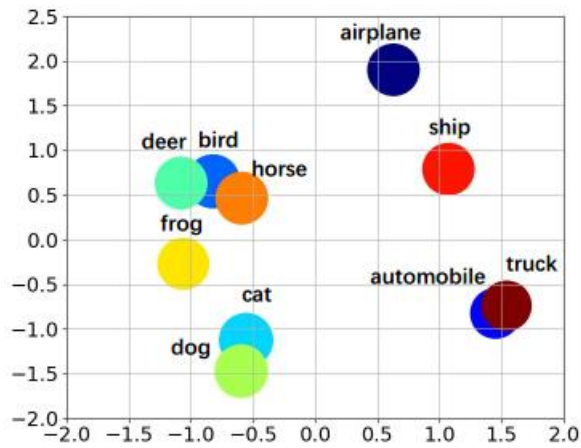


(a) MNIST

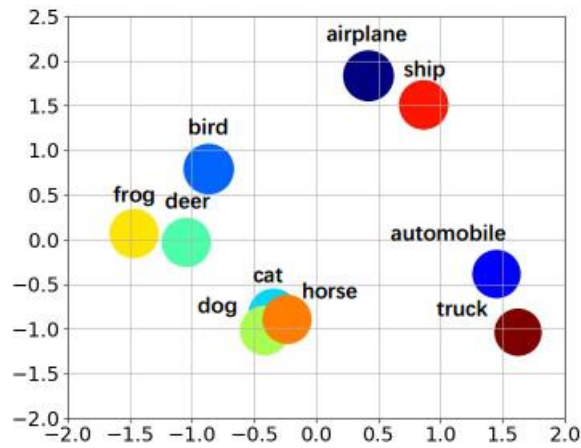
➤ distribution of 10 classes



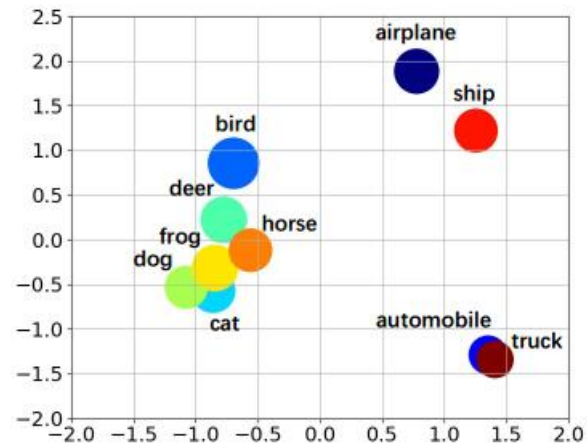
(b) CIFAR-10



(a) ITQ



(b) Deepbit



(c) PGH

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*Q&A*



**Thank You!**